





Simulations vs. Emulations for Evaluating Cooperative ITS Applications for Sustainable and Safe Mobility

Jérôme Härri - EURECOM Workshop on Wireless Vehicular Communications Halmstad University, Sweden, November 9th 2011

Acknowledgments

This presentation and demos contains partial contributions from:

> Colleagues of the iTETRIS Consortium, in particular:

- Daniel Krajzewicz, Laura Bieker, Matthias Roeckl (DLR), R.
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- Colleagues of the OpenAir Interface @ EURECOM, in particular
 Navid Nikaein, Raymond Knopp, among others...

Thanks to all of them for having provided contributions to this presentation !!



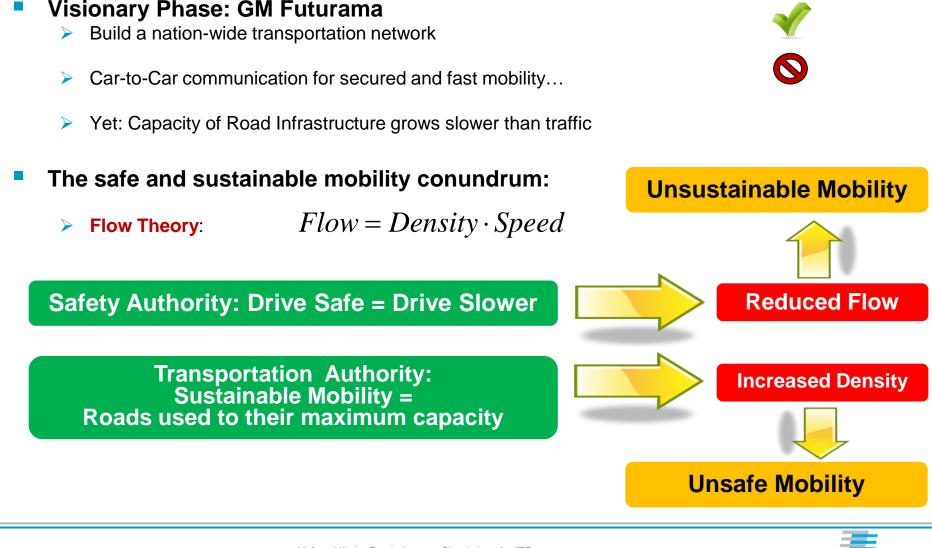
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Sustainable and Safe Mobility?





Sustainable and Safe Mobility??



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Sustainable and Safe Mobility??

The safe and sustainable mobility conundrum:

Flow Theory: $Flow = Density \cdot Speed$

Directions?

- Increase Capacity of Road Infrastructure?
- Reduce Flow?
- Keep Speed?

ITS Applications

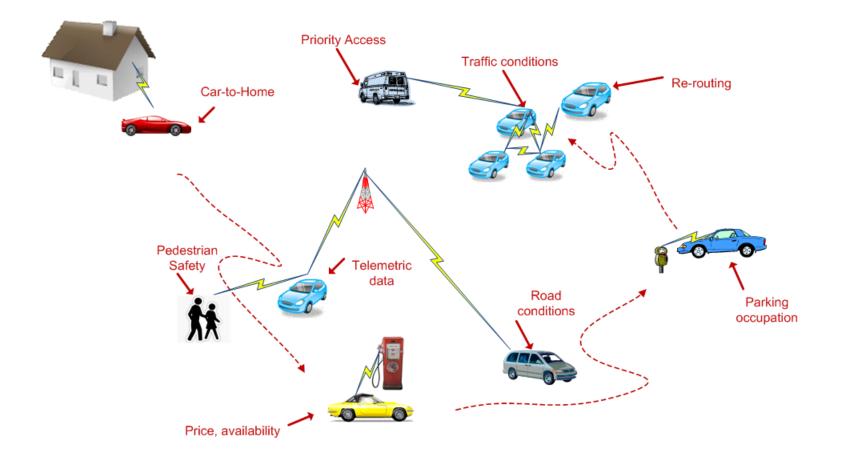
- Optimize the usage of road infrastructure
 - Cooperative navigation
 - Multimodal Transportation
- Allows to drive fast and safe by forseeing danger



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Intelligent Transportation Systems?





Objectives for Intelligent Transportation Systems







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Evaluating ITS Applications

• Optimally, through large field operational tests !

Limitations:

- Safety:
 - cannot test when the safety of drivers or other vehicles are at risk
- Scalability
 - Need to evaluate over a city-wide and over a long time period
- Flexibility
 - Re-play
 - Modification
 - ...

Simulations and Emulations are a natural option

- Simulators/Emulators are 'just' tools
- Challenge:
 - Appropriate models
 - Close-to-Reality Scenarios
 - Flexible Methodology



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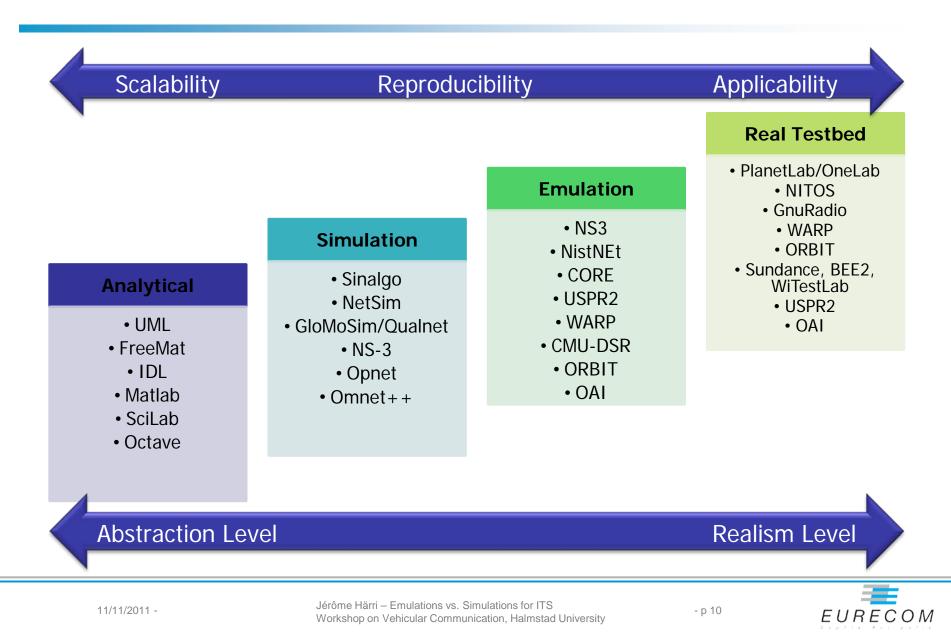
A Brief Comparison

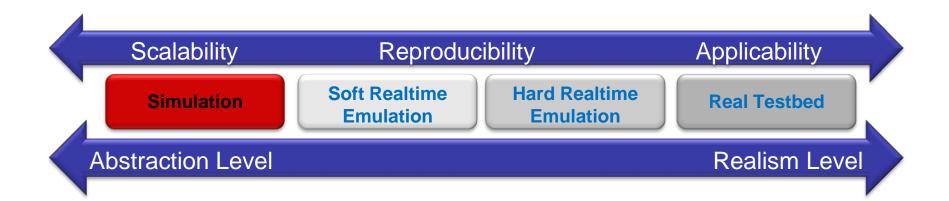
Experiment	Scenario Setup	Abstraction / Modeling	Reproducibility	Scalability / Costs	Limitation	Net Traffic & Mobility
Analytical	+	-	+++	+++	Complexity	Abstracted/ Modeled
Simulation	++	+++	+++	++	Abstraction	Modeled
Emulation	++	++	++	+	CPU/Cost	Modeled / Real
Real Testbed	+++	NA	_	-	Cost	Real



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Classification of the Validation Platforms





ITETRIS OPEN SOURCE SIMULATION PLATFORM



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The iTETRIS Project

- Main Objectives
 - Build an integrated wireless and road traffic simulation platform
 - > For large-scale evaluation of cooperative road traffic management solutions
- Consortium and Acknowledgements:



ICT-FP7 STREP project (Call 2)

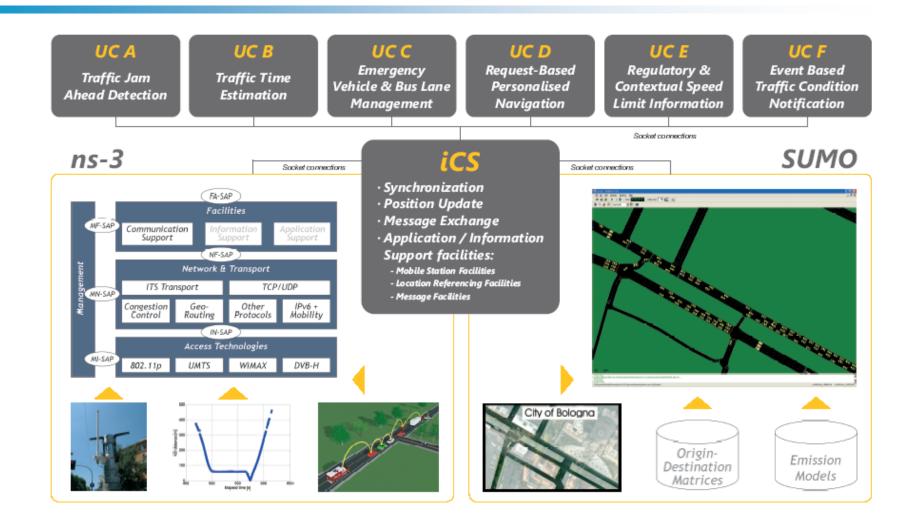
- Strategic Objective: ICT for Cooperative systems
- > Website:

http://www.ict-itetris.eu





The Open-Source iTETRIS Platform



Source: M Roeckl, DLR, iTETRIS 2011



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CHALLENGES FOR SIMULATING ITS APPLICATIONS



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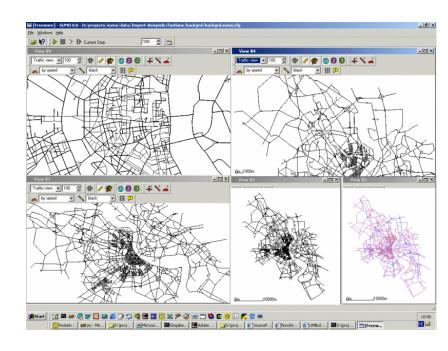


Challenge 1: Calibrated Traffic Scenarios

Simulation of Urban Mobility (SUMO)

- Open-source microscopic traffic simulator
- Available: sumo.sourceforge.net

Function	Feature							
Microscopic Model	Krauss Model							
Macroscopic Model	O-D Matrix; weight-based shortest path							
Extensibility	online APIs for route change, traffic lights, infrastructure retrieval, interactions with vehicles							
Traffic Light Control	Embedded and through APIs							
iTETRIS-specific Features								
Scenarios (Bologna)	Validated Urban (Pasubio-Costa); Suburban (Irnerio); Highway							
Emission Model	HBEFA [10]							
Noise Model	HARMONOISE [15]							



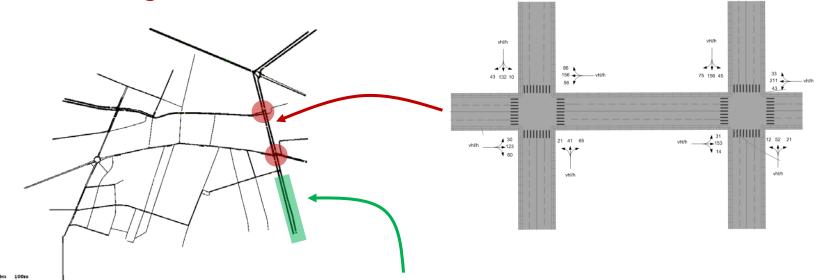


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Calibrating Scenarios: Bologna

Calibrating Traffic Scenarios in SUMO

- Digital Map (up to the lane level)
- Traffic Volumes on Road Segments
- Turning Ratio at intersections

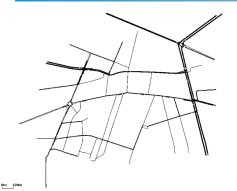


RECTION:	8																	
ID	Date	Hour	12-1	1-2	2-3	3-4	4-5	5-6	6-7	7-8	8-9	9-10	10-11	11-12	24 Hours	9AM-4PM	7-9AM	4-6PM
26771	Apr-25, 06	A.M.	-	-	-	-	-	-	-	-	-				16065	6272	2539	1822
		P.M.	-	862	824	829	897	925	838	773	723	644	603	366				
26772	Apr-26, 06	AM	229	167	136	75	89	179	610	1264	1275	1129	890	867	· ·	· ·	•	
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RECTION 8	8																	
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Calibrated Scenarios in iTETRIS



acosta

179 nodes, 182 edges 8888 vehicles in total ~550 vehicles max.



irnerio

410 nodes, 749 edges 10367 vehicles in total ~900 vehicles max.

pasubio

135 nodes, 111 edges 8681 vehicles in total ~1400 vehicles max.



ringway

1210 nodes, 2216 edges 19987 vehicles in total ~2000 vehicles max.



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joined

309 nodes, 271 edges 11079 vehicles in total ~950 vehicles max.



highway

1140 nodes, 2157 edges 46026 vehicles in total ~2500 vehicles max.



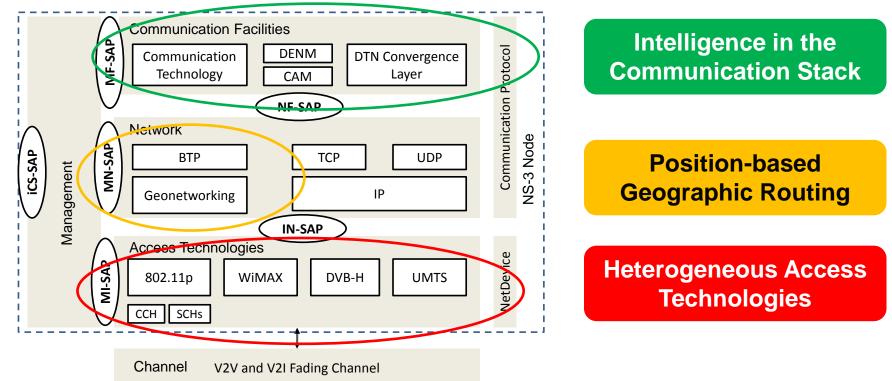
Challenge 2: Vehicular-specific Heterogeneous Communication Simulator

- Network Simulator: ns-3
 - http://www.nsnam.org/

Good general network simulator

- Not adapted to vehicular-specific communication and protocols
- Added the ETSI ITS protocol stack





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Optimal Communication Technology Selection

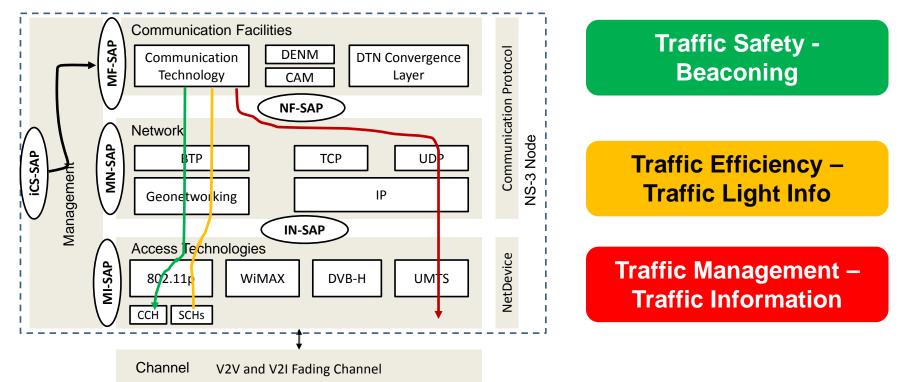
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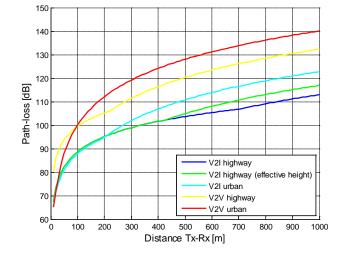
Vehicular Channel Models

ITSG5A / 802.11p / DSRC

	Urban	Highway
V2V	WINNER B1 - Urban microcell	Cheng & Stancil
V2I	WINNER B1 - Urban microcell	WINNER D1 - Rural

Cellular

	Urban	Highway
WiMAX	WINNER C2	WINNER D1
UMTS	WINNER C2	WINNER D1
DVB-H	Okumura-Hata Urban and Suburban	Okumura-Hata Rural



- WiNNER C2 Urban macro-cell (2-6 GHz)
- WiNNER D1 Rural macro-cell (2-6 GHz)
- Okumura-Hata Macro-cells (100 1500 Mhz)

Source: J. Gozalvez, R. Bauza, M. Rondinone, M. Sepulcre, UMH, iTETRIS 2011

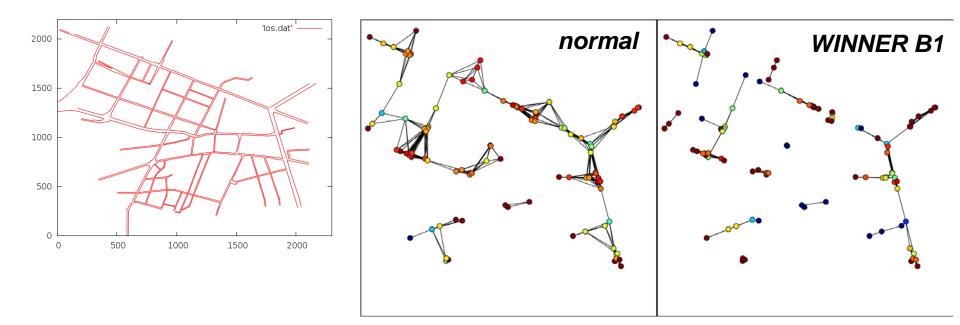


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Impact of the iTETRIS Fading Models on Network Connectivity

Close-to-Reality Fading Models

- Effects of non-LOS in urban settings
- WINNER B1 model for WAVE propagation



Source: Y. Lopez and J. Leguay, Thales, iTETRIS 2011

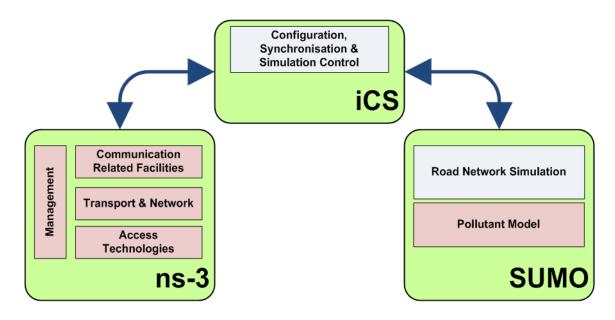


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Challenge 3: Bi-directional Interaction

Fundamental Difference between ITS and standard wireless networks

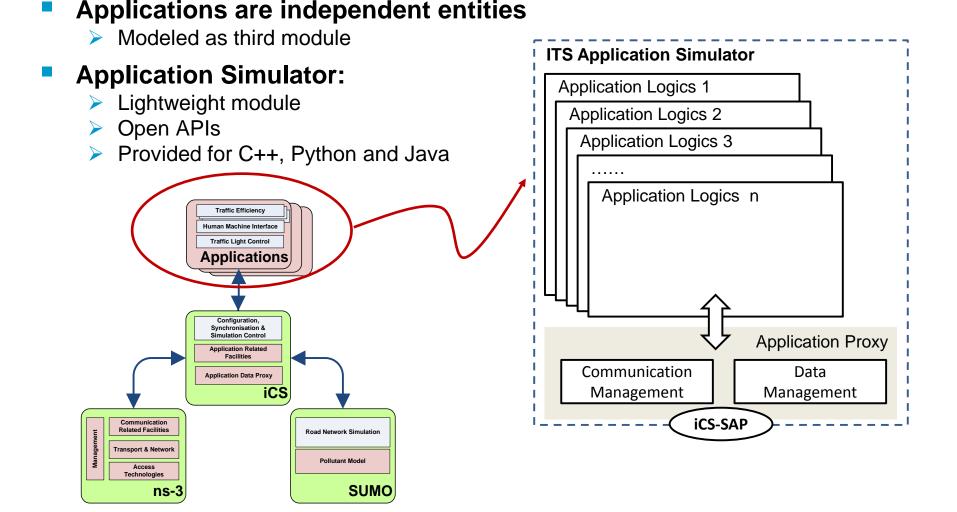
- Mobility is not a perturbation
- Mobility IS the application
 - We need to model it
 - We need to **control** it





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Challenge 4: Modeling and Integrating ITS Application





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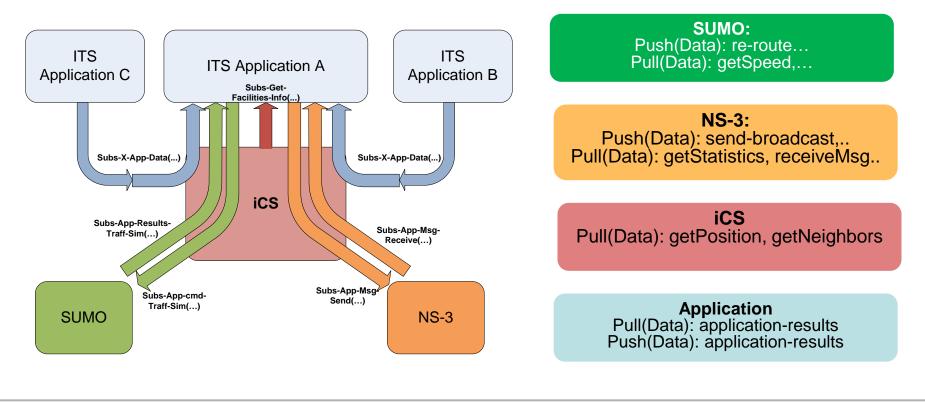
Challenge 5: Interaction between ITS Applications and other Modules

Subscription are used to send or retrieve data to modules

Portability and extensibility are required

Developed six generic open APIs

TLV (Type-Length-Value) Encoding





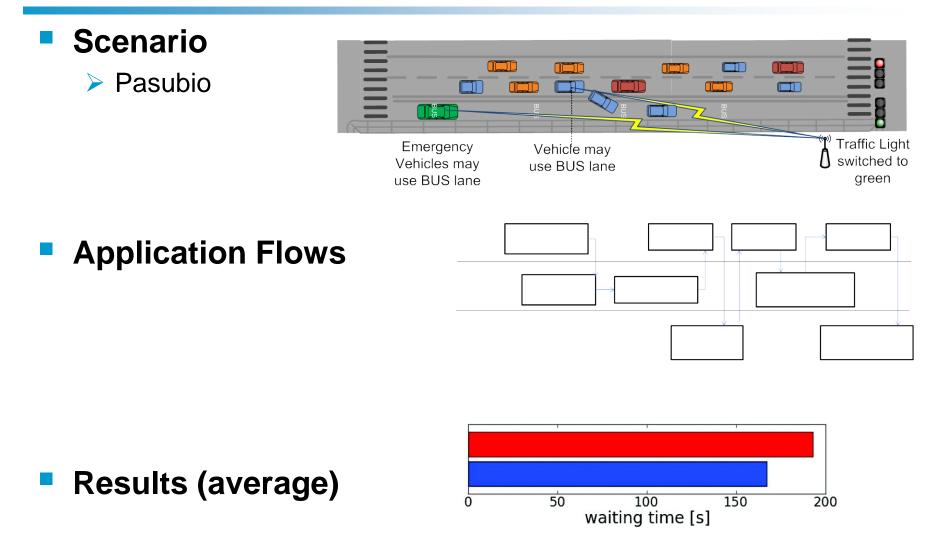
SOME APPLICATION RESULTS



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Smart Bus Lane Usage for Emergency Vehicles



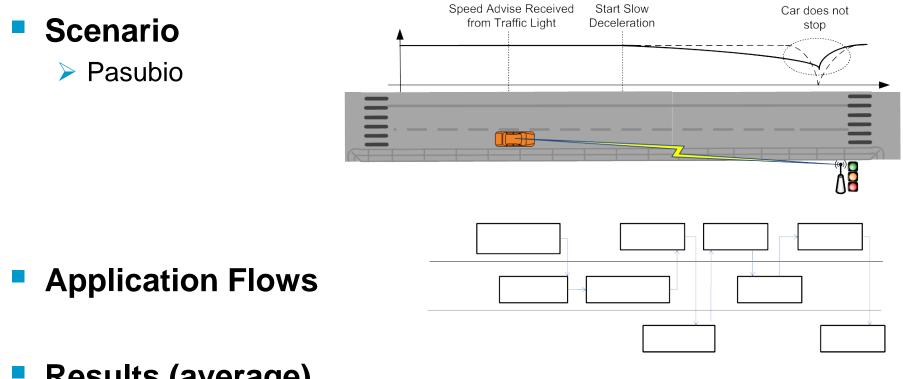
Source: D. Krajzewicz, L. Bieker, DLR, iTETRIS 2011



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Optimized Speed Advisory Application



Results (average)

Speed Limits (Km/h)	50	50	50	70	70
Distance (m)	none	500	1000	500	1000
CO2 reduction	0%	13.67%	24.84%	22.21%	28.31%

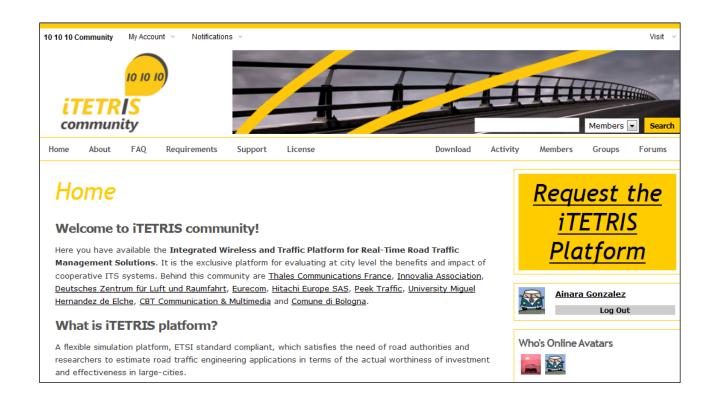


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Join the iTETRIS Community !!

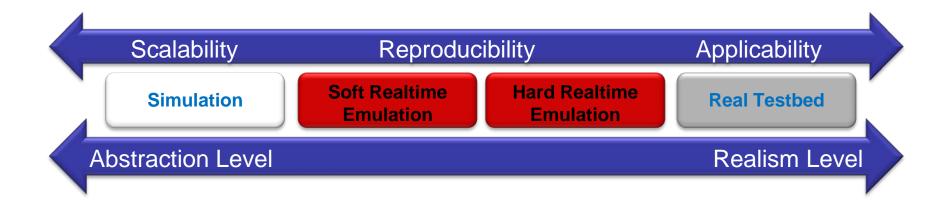


www.ict-itetris.eu/10-10-10-community









OPENAIR INTERFACE EMULATOR





Building Blocks

- Linux IP network interface
- Real L1/L2/L3 protocol stack (not modeled)
- PHY Abstraction
 - > Modem, physical channels, along with propagation

Emu transport mechanism (or combination)

- Direct memory transfer for realtime behavior with virtualized protocol stack
- Ethernet (ip multicast) not realtime
 - ECOS and RTNET support realtime Ethernet

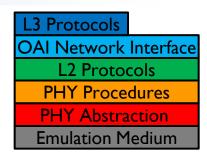
A set of tools

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Mobility, traffic, channel models







Architectural Design

Scalability of the experiment

- Protocol virtualization and parallelism
- Optimized emulated data transport
- Offloading capabilities depending on Hardware

Applicability of the experiment

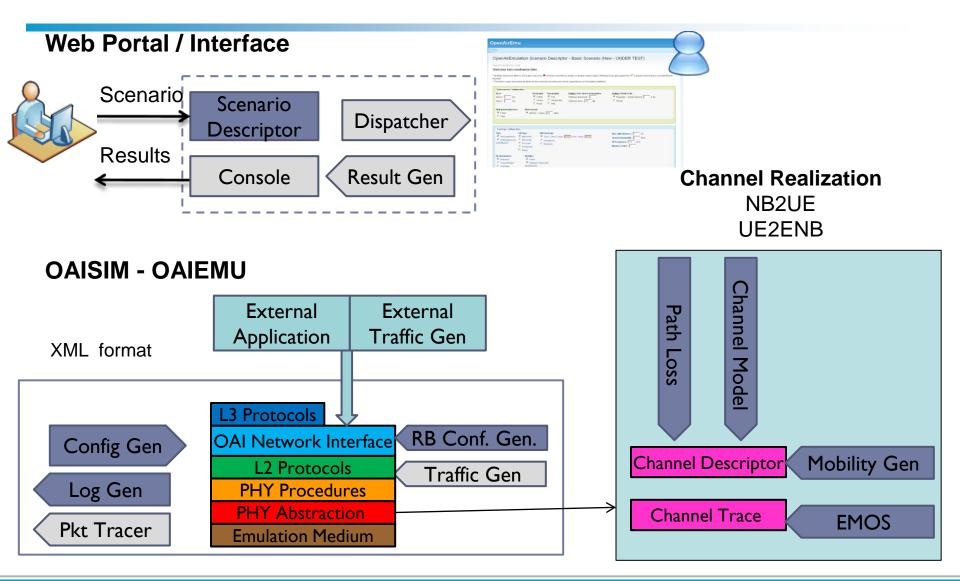
- Real protocol stack (not modeled) interconnected with Linux TCP/IP network stack
- Hard realtime and soft realtime operations (RTAI)
- > Attach real applications (emulate the remaining traffic)
- Feed real channel traces
- Interconnection with a live network





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Experiment Design



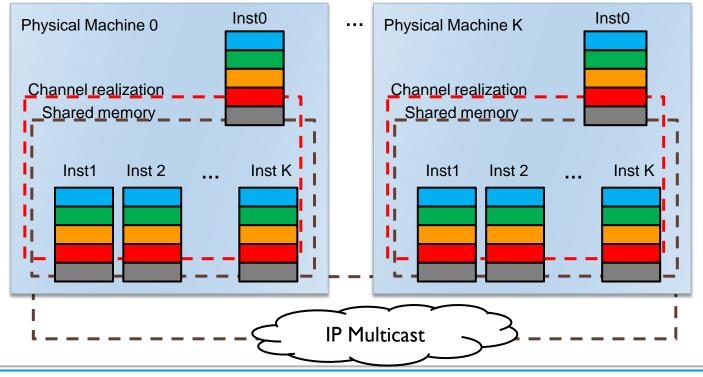




Emulated Medium

Emulated data are exchanged through two techniques

- Shared memory
- IP multicast over Ethernet (or any other medium)





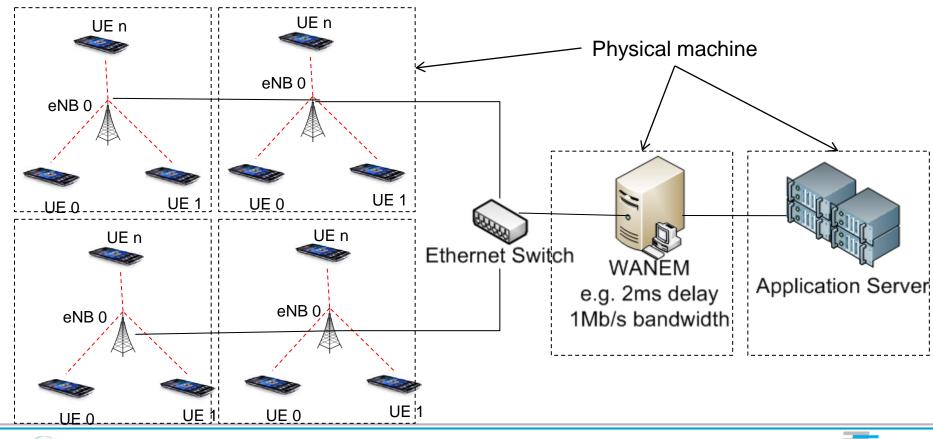
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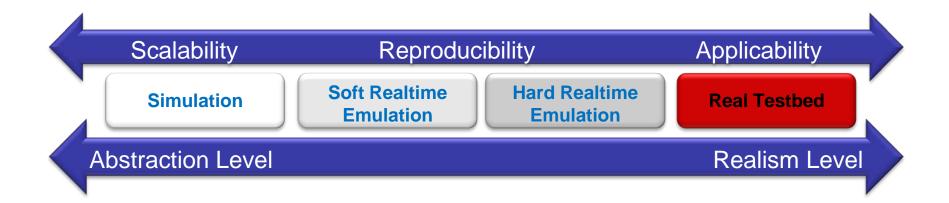
Use case : Smart City (LOLA Testbed)

- City/hot zone in the area of 2000x2000
- 4 static dense small cells in grid of 2x2 (pico cell) and 60 UEs randomly distributed with mixed mobility
- Mixed human and machine traffics based on WP3 models









OPENAIR INTERFACE





Test Bed Building Blocks

- Experimental Licenses from ARCEP (French Regulator) for medium-power outdoor network deployments
 - > 1.9 GHz TDD, 5 MHz channel bandwidth
 - > 2.6 GHz FDD (two channels), 20 MHz channel bandwidth
 - 800 MHz FDD (two channels) : 10 MHz channel bandwidth

IDROMEL reconfigurable radio architectures

- Agile RF and ExpressMIMO_fully reconfigurable RF and baseband DSP
- Heterogeneity in networking protocols
- Full SDR description of air interfaces

Air interface applications

- LTE / LTE-A
- DAB

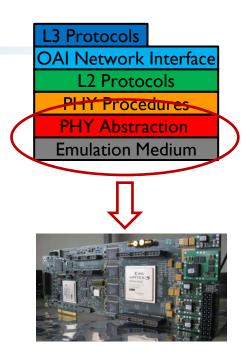
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OPEN AIR

INTERFACE

IEEE 802.11p PHY

Real-time Two-way and Multiuser Channel sounding





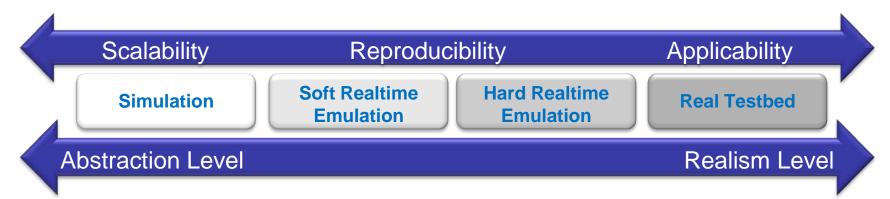


GNU GPL License



Summary - Thank you for your Attention !!

Each Methodology is adapted to specific requirements



- Join the Communities:
- ITETRIS: <u>www.ict-itetris.eu/10-10-10-community</u>
- OpenAir Interface: <u>www.openairinterface.org</u>
- OpenAir Interface EMU: <u>emu.openairinterface.org</u>
- More Information:

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community

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